



In the year of our Lord 1533

My travels through the Holy Land have concluded and today, at last, I return to my beloved Saint Camilo Monastery.

Unfortunately, I find it invaded by a kind of strange creatures and all my brothers have disappeared.

I have no doubts that someone has seized the relic that our order has been guarding for centuries.

De parvis grandis acervus erit.



Classic platformer adventure developed for MSX.

Keyboard:

Cursor keys (up, down, left, right)

SPACE - Jump

M - Activate / Deactivate Music

Important: Up+Jump reaches higher than normal jump.

This game requires a MSX emulator to work.

I recommend you: <http://bluemsx.msxblue.com>

NOTE: If possible, configure MSX2 emulation, to achieve an improved color palette.

Tools:

- Engine MPAGD (©Jonathan Cauldwell)
- Music edited with Vortex Tracker II (©Sergey Bulba)
- Image retouching with ZX-Paintbrush (©Claus Jahn)

Music credits:

- Theme "Sonata" by Znahar (Aleksandr Lihoded, 1997)
(<https://zxart.ee/eng/authors/z/aleksandr-lihoded>)

Everything else by:

Angel Colaso - angelcolaso@gmail.com - Twitter: @roolandoo



Here I have left a large part of my childhood ...

Thanks for playing !!