

"Every legend has a beginning. Every sorcerer was an apprentice."

STORY

Young Argos tries to free his people from the tyranny of Master Ghraul, who has ruled them through fear for years, helped by creatures from the very depths of hell.

Legends tell that whoever learns the spells contained within the Sacred Book will obtain such magic power that he will be able to face the most vile creatures from the underworld.

Some consider it a childish tale, but Argos, aware of the legend, has taken it upon himself to brave uncountable perils to reach the heart of the Dark Castle and learn the spells within the Sacred Book.

It is written that the only way to reach the Castle is through an underground pass that begins in the depths of the Forest of Silence and crosses the Cavern of Fire.

Guide our young sorcerer apprentice in his first adventure through dark forests and the insides of caverns brimming with danger, in his journey to infiltrate the Dark Castle, where the three fragments of the Sacred Book lie.

Learn your first spells from the ancient texts and return safe and sound to continue your destiny: becoming a top notch sorcerer and, finally, defeating the Black Master.

OBJECT OF THE GAME

Find the three fragments of the Sacred Book. Two of those fragments will grant you powers with which you'll reach places you couldn't before and face your enemies. The third one contains the spell that opens the Great Seal, the door that closes the Dark Castle. Upon exiting, your master awaits with the Golden Orb, reward granted to all sorcerer apprentices.

You only have one chance. You'll find no elixirs or medicines that soothe your wounds. For this challenge you face you'll depend only on your reflexes and, maybe, a bit of luck.

ENEMIES

Even if you find the right spell, don't think you'll be able to destroy all creatures you encounter. As an apprentice, your powers are limited. However, that

doesn't mean you won't be able to get rid of some of your opponents. Those who possess mortal flesh can be slain even by your limited magic.



<u>Ratts</u>: A simple but annoying rat. It's not cursed, but it still follows the command of Master Ghraul.



<u>Sniky</u>: Just like the Ratts, this vile and slithering snake is not cursed. Its soft flesh can be easily crushed by any spell, no matter how puny its power.



<u>Skully</u>: Don't be fooled by its name. Its hypnotic face and movement pattern will try to make you miscalculate your movements.



Ghoss: Lost souls wander almost all lands scourged by Master Ghraul. They were once part of towns and villages, but now they only want to try to make you join them.



Eyetor. The spies of Master Ghraul. You'll see them patrolling from up high and keeping watch on those who would dare brave the cursed lands.

<u>ITEMS</u>



Keys: Sometimes the way forward is closed. Nothing a key cannot solve, however. What did you expect? This is an adventure!



<u>Lever</u>: You won't always need to use keys. Some doors are opened by interacting with levers. Sometimes, though, you won't be able to reach them... At least, not directly.



White Book. The ability to defend yourself from your enemies will depend on reading and learning everything contained within this book. Don't get cocky, though. Your magic is still very limited and your attacks will only affect living beings.



<u>Red Book.</u> Some corridors of the Dark Castle can only be accessed by those who master the spell of levitation. Find this book to learn that power.



Green Book. The great seal that locks the door of the Dark Castle is encased in a powerful spell. With the teachings of this book, you will be able to unlock it.

CONTROL

These are the default control keys. They can be redefined if you want.

Keyboard (Default): Cursors Joystick

SPECS

32KB ROM Cartridge (specific ROM file for PAL and NTSC systems)

MINIMUM REQUIREMENT: MSX 1 Computer, 16KB RAM

Sorcerer Kid Adventure (MSX) is freeware.

SPECIAL CREDITS TO:

Code, graphics and level desing: José Luis Rodríguez (VidaExtraRetro)

Music: Antonio Greenweb

Thanks, Mananuk.

Enjoy!

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