



TITLE: THE GOBLIN

GENRE: PLATFORM ARCADE

AUTHOR(S): HICKS & MANANUK

MEDIUM: ROM 48KB

HARDWARE REQUERIMENTS: MSX1

**STORY:**

Merl the goblin, a jailer on his first day of work, everything was going well until without knowing how Morleck's demons scaped, now he will have to set out in search of them to bring them back before they realize his absence.

In the absence of powers, our only weapon will be the burps produced by drinking beer.

### **THE GAME:**

The game is divided into 6 areas, on the last screen of each area we will find a Morleck demon.

The objective of each screen is to eliminate all the enemies and exit through the portal.

For this we must shoot our belches and turn them into a tornado, once converted we will take them to the rune of the wind.

While pushing a tornado you cannot burp.

There is a bonus stage at the end of each area where you can get an extra life.

### **CONTROLS:**

-JOYSTICK  
-KEYBOARD (redefinable)

### **CREDITS:**

Original game and idea: HICKS  
MSX conversion: MANANUK  
Music: MCRAVYMOND  
Game testing: INDELAIN & ROOLANDOO

### **AUTHOR(S) INFO:**

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*-THIS GAME IS FREWARE FOR THE MSXDEV 2023 CONTEST-*